



Name: .....  
 Class: .....

# Test

Timing: 2 hours  
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Academic year: 11/12  
 Level: 2<sup>nd</sup> year baccalaureate  
 2<sup>nd</sup> semester

In 2004, a Chinese boy jumped from a building after playing Warcraft for 36 hours. His suicide note stated that he jumped to 'join the heroes of the game he worshipped'. Later in 2005, a child died from neglect as her parents were across the street café playing Warcraft for 5 hours. Online game addiction may lead to life-threatening consequences.

The world of internet gaming is so varied and vast. Through an internet portal, we can explore the void of space our own planet or an entire score of magical mystical worlds. Anyone can be transported to an alternative reality in a matter of minutes. We can escape not only from our surroundings but from ourselves.

Doctor Kheith Bakker explained the aspects that really make online gaming so serious. The first factor is the chemical rush from *Dopamine*, the body's accomplishment chemical. Those little or sometimes huge buzzes we get when we do something well. You can get lots of these particularly in combat games. Whenever we kill an enemy we get a bigger dopamine rush. Keith pointed out "What they get hooked on is the Dopamine not the game."

The second is the social aspect. With Warcraft for example, players form clubs, with up to 60 players. To beat another club, every member has to be online. Keith explained "If you're not there the pressure is enormous from the rest of the club members. We NEED YOU, you're one of us". Some of these kids have been playing for 3 to 4 years and they don't have any interpersonal relationships anymore with human beings. They think they are having all sorts of friends but the friends they have are online. For many of these kids, it's the first time in their life that they are good at something. Moreover, these kids are in terrible physical condition because they haven't got off their chairs for years and they have totally failed at school, because they have been playing games when they should be doing their homework.

Online gaming creates a completely new person who can conquer and destroy. And we can communicate with someone who we can be certain to share at least one interest with. Computer game addiction can massively affect young people's development with symptoms that range from irritability and sleep deprivation to poor health and full blown violence.

In general, there's nothing wrong with gaming on its own. It can be a fun recreational activity for 80% of the population. The problem is that there is a large number of people in the world who have this predisposition for addiction and whether it's gaming or alcohol they're going to get hooked on something. Indeed, anyone who spends too long playing games is to have a life outside the virtual world too because you never know when the plug might be pulled on any one of these games, and you could find yourself quite rudely awakened.

## I. COMPREHENSION (15 pts)

Base all your answers on the text.

### A. Which of the following would be the best title for the text? Tick the correct one (2 pts).

- 1- The story of a Chinese boy.
- 2- The symptoms of internet addiction.
- 3- Internet addiction in China.
- 4- The threats of online gaming.

### B. Answer the following questions: (3 pts)

1. When does our body produce Dopamine chemical?

.....  
 .....

2. What are some effects of online gaming?

.....  
 .....

3. What makes the world of internet gaming different from the real one?

.....  
 .....

**C. Are these sentences true or false? Justify. (2 pts)**

1. When children play internet games, they explore a world which has no limits.
2. The writer believes that gaming can be positive.

**D. Complete this chart from the text: (4 pts)**

When?	What happened?	Why?
In 2004	..... .....	..... .....
.....	.....	neglect

**E. Find in the text words or expressions that mean the same as: (2 pts)**

1. didn't succeed (par 4):.....
2. nervousness (par 5): .....

**F. Complete the following sentences from the text: (2 pts)**

1. In warcraft game, if a member is absent.....
2. Those who spend too long playing games are recommended to.....

**II. LANGUAGE (15 PTS)**

**A. Fill in the blanks with the right verb from the list? (2pts)**

**sanctions – mutation – violation – lobbying – censorship – apology – altruism**

1. Be careful! Any.....of the stated rules could lead you to the court!
2. Muslims high sense of.....pushes them to donate their money, clothes and food to the needy.

**B. Put the verbs between brackets in the correct tense. (4pts)**

1. When I got to the office, I realised that I (forget).....(lock).....the front door.
2. Tom will post the letter as soon as he (finish).....writing it.
3. I'm really tired now. If only I (not have).....to work today.

**C. Rewrite the sentences as suggested. (3pts)**

1. The new secretary was laid off because she didn't do her job well.  
If.....
2. "Please stop arguing and listen to me," Mrs Williams said.  
Mrs Williams told the two students.....
3. "Why not ask for a rise in our salaries?" Peter said to his colleague.  
Peter suggested.....

**D. Fill in the gaps with the appropriate words from the list. (2pts)**

**In spite of – along with – unlike – owing to – therefore – nevertheless – since**

1. The National Initiative for Human Development has made much social progress .....its big efforts.
2. The whole family is interested in environmental issues.....Alex, who's interested only in sports.

**E. Fill in the blanks with the appropriate words from the list. (2pts)**

**set off – find out – fill in – pick up – cut down – come across – take after**

1. I have lost my keys, if you.....them while cleaning the room, please give them to me.
2. Alice: "What time are you travelling?"  
Bob: "I have to call the station to.....when the train leaves.

**F. Express these sentences differently. (2pts)**

1. I'm sure global warming is caused by industrial fumes.  
.....
2. Skin cancer will probably be the most common form of cancer in the future.  
.....

