

```
type 'a btree = Nil | Node of 'a * 'a btree * 'a btree ;;
```

**(\* exercise 1 \*)**

```
let rec size = function
| Nil      -> 0
| Node (_, fg, fd) -> 1 + size fg + size fd ;;
```

```
let rec leaf = function
| Nil      -> 0
| Node (_, Nil, Nil) -> 1
| Node (_, fg, fd)   -> leaf fg + leaf fd ;;
```

```
let rec member x = function
| Nil      -> false
| Node (y, fg, fd) -> x = y || member x fg || member x fd ;;
```

```
let rec height = function
| Nil      -> -1
| Node (_, fg, fd) -> 1 + max (height fg) (height fd) ;;
```

**(\* exercise 2 \*)**

```
let rec tag_prefix = function
| Nil      -> []
| Node (x, fg, fd) -> x::(tag_prefix fg) @ (tag_prefix fd) ;;
```

```
let rec tag_infix = function
| Nil      -> []
| Node (x, fg, fd) -> (tag_infix fg) @ (x::(tag_infix fd)) ;;
```

```
let rec tag_suffix = function
| Nil      -> []
| Node (x, fg, fd) -> (tag_suffix fg) @ (tag_suffix fd) @ [x] ;;
```

**(\* exercise 3 \*)**

```
let rec map_tree f = function
| Nil      -> Nil
| Node (x, fg, fd) -> Node (f x, map_tree f fg, map_tree f fd) ;;
```

```
let rec fold_tree f t b = match t with
| Nil      -> b
| Node (a, fg, fd) -> f a (fold_tree f fg b) (fold_tree f fd b) ;;
```

```
let size2 t = fold_tree (fun x y z -> 1 + y + z) t 0 ;;
let height2 t = fold_tree (fun x y z -> 1 + max y z) t (-1) ;;
let tag_prefix2 t = fold_tree (fun x y z -> x::y @ z) t [] ;;
let tag_infix2 t = fold_tree (fun x y z -> y @ x::z) t [] ;;
let tag_suffix2 t = fold_tree (fun x y z -> y @ z @ [x]) t [] ;;
```

**(\* exercice 4 \*)**

```
let rec miroir t1 t2 = match (t1, t2) with
| Nil, Nil          -> true
| Nil, _            -> false
| _, Nil           -> false
| Node (x, fg1, fd1), Node (y, fg2, fd2) -> x = y && miroir fg1 fd2 &&
miroir fd1 fg2 ;;
```

```
let symmetric = function
| Nil          -> true
| Node (_, fg, fd) -> miroir fg fd ;;
```

```
type 'a ntree = Nil | Node of 'a * ('a ntree list) ;;
```

**(\* exercice 5 \*)**

```
let rec size = function
| Nil          -> 0
| Node (_, fils) -> it_list (fun a b -> a + (size b)) 1 fils ;;
```

```
let rec member x = function
| Nil -> false
| Node (y, fils) -> x = y || exists (member x) fils ;;
```

```
let rec height = function
| Nil -> -1
| Node (_, fils) -> 1 + it_list (fun a b -> max a (height b)) (-1) fils
;;
```

```
let rec sum = function
| Nil -> 0
| Node (x, fils) -> it_list (fun a b -> a + (sum b)) x fils ;;
```